

Daffodil Polytechnic Institute, Institute Code: 50238 Lesson Plan – Academic session: July to December 2024

Subject Teacher

: Md. Rabiul Islam (Instructor)

Subject Name Subject Code Technology Semester Reference Book

: Computer Networking

: 28562

: Computer Science Technology : 6th

: Computer Networks. By ANDREW S. TANENBAUM Text Book: Computer Networking (Publisher: HaqueProkashani / Technical Prokashoni)

Marks	Grad e Point	Letter Grad e	Marks	Grad e Point	Letter Grade
80>	4.00	A+	55-59	2.75	B-
75-79	3.75	А	50-54	2.50	C+
70-74	3.50	A-	45-49	2.25	С
65-69	3.25	B+	40-44	2.00	D
60-64	3.00	В	0-39	0.00	F

Mark Distribution (for 150 Marks)				
Theory Marks Practical Marks				
Midterm	20	PC	25	
Class test	10	PF	25	
Quiz test	10	-	-	
Final	60	-	-	
Total	100	Total	50	

INTENTION

AIMS

• To be able to acquire the knowledge on Computer network Basics.

• To be able to provide the knowledge and to develop skill on Network topologies

• To be able to provide the knowledge and to develop skill on network topologies and protocols.

• To be able to provide the knowledge and to develop skill on MODEM, Hub, Switch, NIC and

Repeater.

• To be able to Install and configure windows server ,Configure windows firewall, defender and ping, Establish a Peer to Peer/Workgroup LAN

SHORT DESCRIPTION

Computer network, Network topologies, OSI model, Communication and network protocols, Physical layer and Data Link layer of the OSI Reference Model, Network layer and Transport layer of the OSI reference model, Presentation layer, Session Layer and Application layer of the OSI reference model, Sub-netting, VLSMs, and Summarization, Operation and features of Client Server Network.

Lecture	Chapter/ Exam / Industrial Visit	Learning Area	Learning Outcome	Supporting Equipment
01	Introduction	Introduce subject and all chapter, Marks and Lesson Plan.		https://drive.google.com/drive/fo lders/1OZbOmz2bt2IF3O6Tzj7E xZjIhFrvLtMo
02	1.Understand Computer network.	1.1DefineComputerNetwork.1.2.State the concept of computer Network.1.3 Mention elements of computer network.	Understand Computer Network.,basic elements of computer network	Theory Base 1. Classroom, Whiteeboard, Marker.



			create Abilities and Expand Answer from	1.Classroom,Whiteboard,Marker	
07	Review Class	topologies of a token ring network. Chapter:2(Regarding students problem)	To learn How to Increase Question	Theory Base	
		 star and hybrid topologies. 2.6 Describe the factors to select a particular topology. 2.7 Describe the logical 		3.PC with Internet4. Answer scripts.	
06		 2.4 Describe the physical connection of bus, ring, star and hybrid topologies. 2.5 Mention the advantages and disadvantages of bus, ring, star and hybrid topologies. 	To know about types of topologies	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector.	
06	topologies	 2.2 Difference between physical and logical topology. 2.3 Define point-to-point and multi point connections. 2.4 List different types of topologies. 	topologies	 Classroom, Whiteeboard, Marke r. Projector. PC with Internet 	
05	1 st Quez Test Network	Chapter 1 2.1 Define topology.	Develop student performance. To know about types of	Theory Base/Practical	
		students problem)	Increase Question create Abilities and Expand Answer from different source.	 Classroom, Whiteboard, Marker 2.Projector. 3.PC with Internet. 	
03	Review Class	1.5 State the application of computer network. 1.6 Describe client / server and peer-to-peer network. 1.7 State LAN, MANs and WANs. 1.8 Describe the general features of LAN, MANs and WANs. and WANs.	To know about various network. To learn How to	Theory Base 1.Classroom, Whiteboard, Marker. 2.Projector. 3.PC with Internet. Theory Base	
		1.4 Describe the advantages of Computer network.1.5 State the application		 2. Projector. 3.PC with Internet. 	



			different source.	2.Projector.
				3.PC with Internet
08	1 st Class Test	Chapter 1+ Chapter 2	Develop student performance.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
09	OSI model	 3.1 Define communication standards. 3.2 Define OSI Model & DoD model. 3.3 Differentiate between DoD model and the OSI reference model. 3.4 List the global forum and regulatory authority of communication and computer Network sector. 	To know about communication standards, OSI Model & DoD model	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
10		 3.5 State the function of IEEE in the communication and computer Network sector. 3.6 State International Standard organization-ISO. 3.7 Describe the necessity to develop OSI Model. 3.7 Describe the functions of each layer of the OSI reference model. 	To know about communication standards,	
11	Review Class	Chapter:3(Regarding students problem)	To learn How to Increase Question create Abilities and Expand Answer from different source.	Theory Base/Practical 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
12	2 nd quiz Test	Chapter 3	Develop student performance.	Theory Base 1.Classroom,Whiteboard,Marker



				2.Projector.
				3.PC with Internet
				5.FC with internet
				4. Answer scripts.
12		4.1 Define network	The law server all server	The same Design
13	Communication and network	protocol.	To know about different types of	Theory Base
	protocols	4.2 Describe the main	network protocols.	1.Classroom,Whiteboard,Marker
	-	elements of protocol. 4.3 Describe the		
		characteristics of		2.Projector.
		different types of protocol.		3.PC with Internet
		4.4 Describe the		5.PC with internet
		functions of protocol. 4.5 List different		
		types of network		
14		protocols. 4.6 State TCP/IP.	To know about	Theory Base
		4.7 State the advantages	different types of	
		and disadvantages of OSI and TCP/IP.	network protocols.	1.Classroom,Whiteboard,Marker
		4.8 Describe the functions of TCP/IP.		
				2. Projector.
				3.PC with Internet
15	Review Class	Chapter:4(Regarding	To learn How to	
		students problem)	Increase Question create Abilities and	
			Expand Answer from	
			different source.	
16	2 nd Class Test	Chapter 3 + Chapter 4	Develop student	Theory Base/Practical
			performance.	1.Classroom,Whiteboard,Marker
				2.Projector.
				3.PC with Internet
17	Physical layer and	5.1 Draw the position	To Learn about	Theory Base
	Data Link layer of	diagram of Physical layer in the Internet model.	Physical layer and	1.Classroom,Whiteboard,Marker
	the OSI Reference Model		Data Link layer of the OSI Reference Model	•
		5.2 Describe the functions and services of Physical		2.Projector.
		layer.		,
		5.3 Draw the position		3.PC with Internet
L	1	position		



		diagram of Data link layer in the Internet model.		4. Answer scripts.
18		 5.4 Describe the duties and responsibilities of Data link layer. 5.5 State the functions of LLC and MAC sub layer. 5.6 Describe the function of network connectivity devices used in Physical and Data link layers (Repeater, modems, Hub/ Switch and bridge) 	Understandcatagories of. transmission media,Twisted-pair, Co- axial and fiberoptic cable	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
15	Review Class	Chapter:5(Regarding students problem)	To learn How to Increase Question create Abilities and Expand Answer from different source.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
16	3 rd Quez Test	Chapter:5	Develop student performance.	Theory Base/Practical 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
17	Network layer and Transport layer of the OSI reference model.	 6.1 Draw the position diagram of Network layer and Transport layer. 6.2 Describe the functions of Network layer and Transport layer. 6.3 Describe Transmission control protocol- TCP and user datagram Protocol - UDP. 	To Know transmission media,Twisted-pair, Co- axial and fiberoptic cable,Radio,microwavea nd infrared communication system	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet 4. Answer scripts.



18		6.4 Describe IP, RIP, OSPF, and EIGRP.	Understandmultiplexin g and Demultiplexing process of communication system.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
19		 6.5 Describe the responsibilities of Network layer and Transport layer. 6.6 Describe the function of Router and Switch. 	To know the multiplexing,demultiplex ing technique with block diagram.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
20	Review Class	Chapter:6	To learn How to Increase Question create Abilities and Expand Answer from different source.	Theory Base 1.Classroom, Whiteboard, Marker 2.Projector. 3.PC with Internet
	3 rd Class Test	Chapter:5 + Chapter 6	Develop student performance.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
21	Presentation layer, Session Layer and Application layer of the OSI reference model	 7.1 Draw the position diagram of Presentation layer, Session Layer and Application layer. 7.2 Describe presentation layer protocol. 7.3 Describe Session layer protocol. 	To learn How to Increase Question create Ability and Expand Answer from different source.	Theory Base/Practical 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
22		7.4 Describe Application layer protocol	To Know the multiplexing and Demultiplexing.	Theory Base 1.Classroom,Whiteboard,Marker



237.6 Describe the functions and services of Presentation layer, Session Layer and Application layer.To Know the 802 project model, IEEE 802 and OSI model.Theory Base 1.Classroom,Whiteboard .24Review ClassChapter:7(Regarding students problem)To learn How to Increase Question create Abilities and Expand Answer from different source.Theory Base 1.Classroom,Whiteboard .254th Quez TestChapter:7Develop student performance.Theory Base 1.Classroom,Whiteboard .	,Marker
237.6 Describe the functions and services of Presentation layer, Session Layer and Application layer.To Know the 802 project model, IEEE 802 and OSI model.Theory Base 1.Classroom,Whiteboard 2.Projector. 3.PC with Internet24Review ClassChapter:7(Regarding students problem)To learn How to Increase Question create Abilities and Expand Answer from different source.Theory Base 1.Classroom,Whiteboard 1.Classroom,Whiteboard 2.Projector. 3.PC with Internet254th Quez TestChapter:7Develop student performance.Theory Base 1.Classroom,Whiteboard 1.Classroom,Whiteboard 1.Classroom,Whiteboard 2.Projector. 3.PC with Internet	,Marker
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Presentation Session Application layer.project model, and Application layer.I.Classroom, Whiteboard .24Review ClassChapter:7(Regarding students problem)To learn How to Increase Question create Abilities and Expand Answer from different source.To learn How to Increase Question .I.Classroom, Whiteboard .254th Quez TestChapter:7Develop performance.Theory Base Increase .	,Marker
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performance.	
performance.	
1.Classroom,Whiteboard	,Marker
2.Projector.	
3.PC with Internet	
26Hubs, Repeaters,8.1List the differentTheory Base/Practical	
Bridges, Switches network device. 4 8 and Routers 1.Classroom, Whiteboard	,Marker
8.2 Mention the layer of different network device.	
8.3 Describe the functions 2.Projector.	
of Hubs, Repeaters, 3.PC with Internet	
Bridges Switches and Routers.	
8.4 Mention the types of	
Hubs/ Switches.	
28 8.5 Describe the To Know the working Theory Base	
important features of procedure of FDDI, advantages and 1.Classroom,Whiteboard	
Switches. Hubs/ disadvantages of using	Marker
8.6 Describe the FDDI in networking. 2.Projector.	,Marker
important features of Repeaters, Bridges, Switches and Routers. 3.PC with Internet	,Marker



29	Review Class	 8.7 Differentiate among Bridges, Repeaters, Switches and Routers. Chapter:8 	To learn How to Increase Question create Abilities and Expand Answer from different source.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
30	4 th Class Test	Chapter:7 + Chapter 8	Develop student performance.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
31	Sub-netting, VLSMs, and Summarization	9.1. Define Sub-netting.9.2. State Classless inter domain routing (CIDR).9.3. Define Variable length subnet mask (VLSMs)	To Know bus, ring, star and hybrid topologies.	 Theory Base 1.Classroom, Whiteboard, Marker 2.Projector. 3.PC with Internet 4. Answer scripts.
32		 9.4. Describe VLSM design. 9.5 State the procedure to implement VLSM Network 9.6. Define Summarization. 	To Know the network protocol.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
33	Review Class	Chapter:9(Regarding students problem)	To learn How to Increase Question create Abilities and Expand Answer from different source.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet



34	Operation and features of Client Server Network.	10.1 Define Client Server Network.10.2 Describe role of Client Server Network.List different type of server.		Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
35		 10.3 Describe DNS Server, Web Server, Mail Server, Proxy server, File Server and DHCP Server. 10.4 State the Advantages & Disadvantages of Client Server Network. 	To Know the function of TCP/IP protocol.	Theory Base/Practical 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet
36	Review	Chapter 10	To learn How to Increase Question create Abilities and Expand Answer from different source.	Theory Base 1.Classroom,Whiteboard,Marker 2.Projector. 3.PC with Internet 4. Answer scripts.
37	5 th Class Test	Chapter 9 + Chapter 10	Develop student performance.	

Practical

Date	Practical Job Name	Learning Area	Benefits	Supporting Equipment
	1. Identify Network	1.1 Collect the cables and	Practicaly See the all	Practical Base
	Media	computer networking Tools.	type of Cable and	1.Cable-Twisted Pair
		1.2 Identify RJ45, BNC and MT-	Connectopr.	Cable(Cat-6),Co-
		RJ connectors.		axil,Fiber.
		1.3 Identify the cables		, í
		1.4 Identify Network Interface		· · · · · · · · · · · · · · · · · · ·
		Cards/LAN cards/ Network		BNC Connectors, MT-
		Adaptor.		

2. Establish a wired Peer to Peer/Workgroup LAN 3. Establish a wireless (Wi-Fi)	 1.5 Identify Modems, Hubs, Repeaters, Switches & Routers. 1.6 Find out the ports of the above devices. 1.7Check the specifications of the devices. 2.1 Collect network cable, connector, network switch / Router and tools. 2.2 Install Network Interface Card (NIC) into the PC. 2.3 Connect cable with connector and network port. 2.4 Check the MAC address of the Network Interface Card (NIC). 2.5 Configure the TCP/IP in each PC 2.6 Test the connectivity among PCs using Ping Command. 3.1 Collect Wi-Fi network devices. 	Practically Establish a wired Peer to Peer/Workgroup LAN Practically Establish a wireless Peer to	RJ, LC, MTP/MPO, MU, SFF,SC. 3. Network Interface Cards, Cable Tester and Crimper, Modems, Hubs, Repeater, Swi
Peer to Peer/Workgroup LAN	3.2 Install Wireless Lan Card into the PC.3.3 Connect multiple Pcs with Wireless LAN.3.4 Test the connectivity among PCs using Ping Command	Peer/Workgroup LAN	
4. Install and configure windows server	 4.1. Install Windows server 2012/2019/2022 into a PC. 4.2. Perform the task to configure the Active Directory. 4.3. Configure TCP/IP to server and client PCs. 4.4. Maintain the record of performed task. 	Practically See how to Install and configure windows server	
5. Configure windows firewall, defender and ping.	 5.1. Prepare the equipment list. 5.2. Configure windows Firewall, Defender of a PC to the LAN. 5.3. Perform Ping command for the PCs of LAN. 5.4. Maintain the record of performed task. 	Practically See how to Configure windows firewall, defender and ping.	
5. Establish a Peer to Peer/Workgroup LAN	5.1 Install Windows server 2012into a server PC5.2 Configure TCP/IP to serverand client PCs	Practically See how to Establish a Peer to	

	5.3 Perform the task to configure the Active Directory 5.4 Perform the task to configure the DNS.	0 1	

REFERENCE BOOKS

- 1. Data Communications and Networking Behrouz A. Forouzan
- 2. Computer Networks Andrew S.Tanenbaum
- 4. DATA COMMUNICATION & NETWORKING YEKINI N. ASAFE ADEBARI F. ADEBAYO BELLO OLALEKAN
- 5. Cisco Certificate Network Associate study Guide Todd Lammle