

# Lesson: Working with artboards



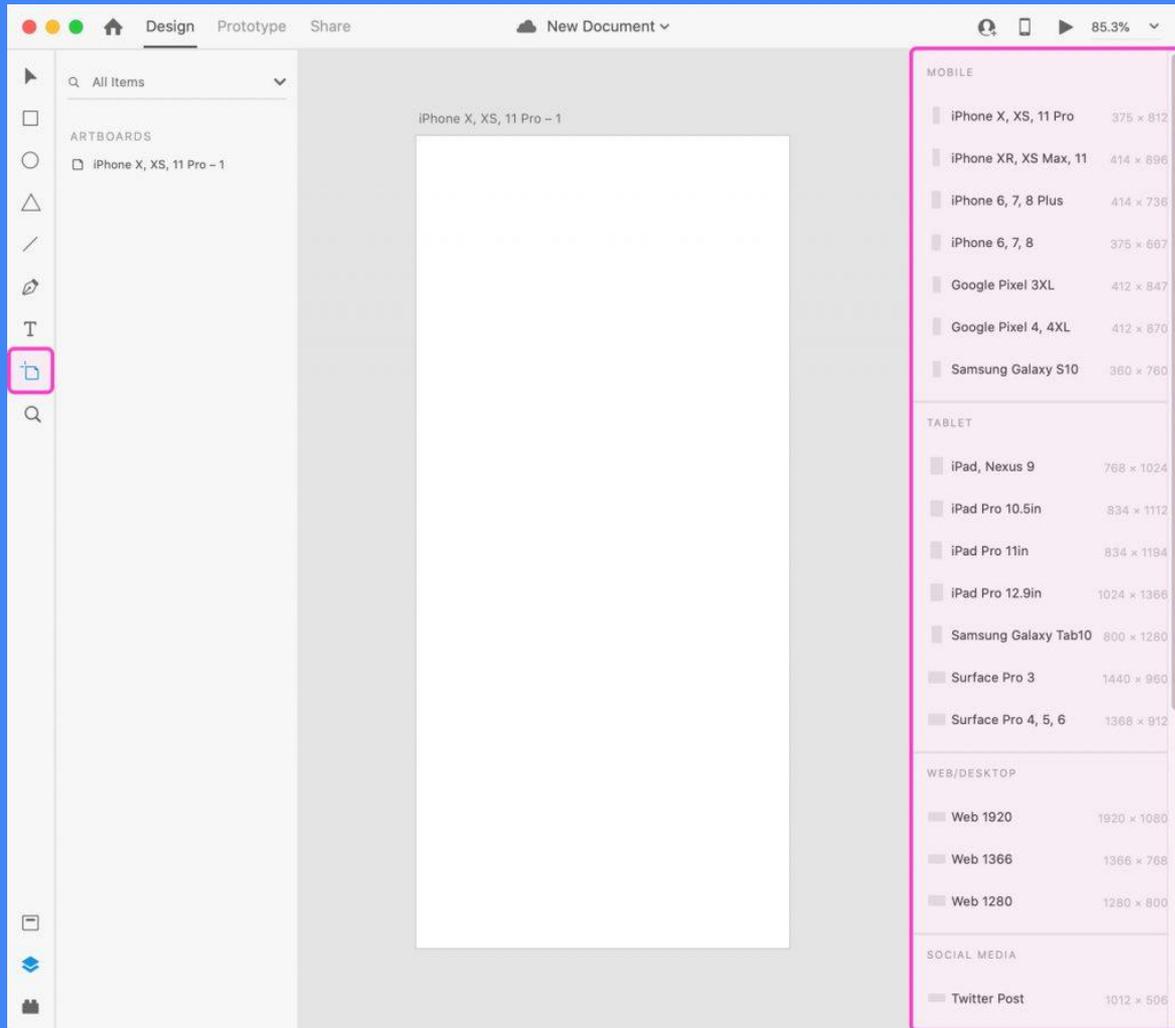
# Artboards

An artboard represents the app screen or the website page you are going to design. It's the white area where the actual design objects are going to be drawn.

Each .xd file can contain a huge amount of artboards, as they are all positioned in a massive **50,000 x 50,000 px canvas** (the grey background area, also called “pasteboard”).

You can choose the size of your artboard from a list of the most common mobile, tablet, desktop and wearables screen sizes, or you can define your own custom size.

# Artboards



## Renaming artboards

You can rename an artboard by double clicking on its title, just above the top left border. You can also do it from the layers panel.

## Selecting and changing artboards properties

You can select your artboards in 4 different ways:

- by clicking on the artboard title
- by using the Select Tool and double clicking on the artboard background
- by using the Select tool and marquee-select one or more artboards (make sure to draw the selection area all over the entire artboard perimeter, or it won't get selected)
- by selecting it via the layers panel

# Homework

**Moving and aligning artboards**

**Working with property inspector**

**Renaming and creating different size artboards**