1973 TEXTILE DESIGN AND COLOUR

AIMS:

- 1. To familiarize the students with the drawing instrument and their uses.
- 2. To develop the skill of the student in making designs.
- 3. To give the students a clear concept about light and colour.
- 4. To familiarize with colour and weave effects.
- 5. The students able to develop knowledge, skill and attitude in the area of Textile design and colour.

SHORT DESCRIPTION

Basic concept of drawing instruments and their uses; Designing; Motif and repeat of a design; Construction of design from incomplete repeats; Light and colour phenomena; Theory of colour; Colour harmony and contrast of colour; Colour and weave effect; Check-stripe and shaded design.

DETAIL DESCRIPTION

Theory:

1. Understand drawing instruments and their uses.

- 1. List the instruments used for drawing.
- 2. Describe different instruments used for drawing.
- 3. Discuss about tracing paper with its use.
- 4. Use of graph paper in drawing & designing.
- 5. Explain the general rules to be obeyed during drawing.
- 6. Describe the effect of light and shade in a drawing.

2. Understand the basic concept of design:

- 1. State the importance of design.
- 2. Mention the classification of designs.
- 3. Discuss the principles of selecting a design for particular end product.
- 4. Discuss about different colour viz water colour, oil colour and pastal colour.

3. Understand motif and repeat of a design.

- 1. Define motif and repeat of a design with their differences.
- 2. Describe the uses of motif and design.
- 3. Discuss the techniques of enlarging or reducing a design.
- 4. Describe the process of drafting a design from plain paper to graph paper according to fabric construction.

4. Understand the construction of design from incomplete repeats.

- 1. Mention the causes of incomplete design.
- 2. Describe the process of producing a complete design from an incomplete design.
- 3. Describe the methods of reproducing a design from a woven fabric sample.

5.0 Understand the light and colour phenomena & theory of color.

- 5.1 Describe the effect of lusture and colour of fabric to light.
- 5.2 State the physical basis of colour and colour of matters.
- 5.3 State the theory of colour.
- 5.4 Mention the classification of the theory of colour.
 - 5. Describe the Brewster circle and explain pigment theory of colour

from Brewster theory.

6.0 Understand colour.

- 1. Define the colour.
- 2. Mention the classification of colour with their definition and uses.
- 3. Describe complementary colour and explain it with young-Helmholtz theory.
- 4. Define chromatic circle and state the technique of drawing chromatic circle.
- 5. Mention the uses of chromatic circle.
- 6. Describe the attributes of primary and secondary colour.
- 7. Define pure colour, broken colour, shade, tint, tone, hue, cold colour, hot colour, opaque colour, transparent colour.
- 8. Mention the uses of colour.

7.0 Understand harmony and contrast of colour.

- 7.1 Define, classify and describe the harmony and contrast of colour.
- 7.2 Discuss about modifications of colour.
- 7.3 Discuss coloured grey.
- 7.4 Describe the practical applications of modified colour.
- 7.5 State the factors, modifying the colouring of Textile fabrics.

8.0 Understand colour and weave effect.

- 8.1 Define colour and weave effects.
- 8.2 Mention the classifications of colour and weave effects.
- 8.3 Explain the methods of producing colour and weave effect with the techniques of representing the design and colour on graph paper.

9.0 Understand Check, Stripe and Shaded design.

- 9.1 Define stripe and check design with their differences.
- 9.2 Describe the effects of colour and weave effects.
- 9.3 Discuss the factors to be considered for the selection of weave for stripe and check designs.
- 9.4 Describe check and stripe design.
- 9.5 Describe shaded design with example.

10.0 Understand dark -room activities for screen preparation.

- 1. Mention the importance of a dark room for screen preparation.
- 2. Explain the role of a camera for screen preparation.
- 3. Describe the process of making a screen.

Practical:

- 1. Draw at least 5 designs with water colour, oil colour and pastal colour.
- 2. Draw at least 5 designs showing shaded effect.
- 3. Draw at least 5 designs for selvedge of a Sari.
- 4. Draw at least 5 designs for body of a Sari.
- 5. Draw at least 10 geometrical designs mention the purpose.
- 6. Enlarge a given design to the required size.
- 7. Construct a plain paper design from a given printed sample.
- 8. Construct a graph paper design from a given fabric sample.
- 9. Draw Brewster circle and explain the pigment theory of colour.
- 10. Draw chromatic circle and prove young-Helmholtz theory.
- 11. Draw some designs from given motif.
- 12. Prepare screen from given design for screen printing.

References Book

- 1. Watsons Textile design & colour- Nisbet
- 2. Designers guide to colour- D.Patterson Allen.
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