

# **System Analysis Design**

## **Chapter 5**

### **Understand the tools of structured analysis**

**(Decision trees, Decision table, Structured  
english and Data dictionary)**

# Learning Goals

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In this module we will learn:

1. How to use structured English to precisely specify processes
2. The terminology used in structured English
3. Terminology of decision tables and how it is used to specify complex logic
4. How to detect errors in decision table specifications
5. Terminology and use of decision trees
6. Comparison of structured English, decision tables and decision trees

# Process Specification

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- Once a DFD is obtained the next step is to precisely specify the process.
- Structured English, Decision tables and Decision Trees are used to describe process.
- Decision tables are used when the process is logically complex involving large number of conditions and alternate solutions
- Decision Trees are used when conditions to be tested must follow a strict time sequence.

# Structured English

- Structured English is similar to a programming language such as Pascal
- It does not have strict syntax rules as programming language
- Intention is to give precise description of a process
- The structured English description should be understandable to the user

# Example: Structured English

```
if customer pays advance  
    then  
        Give 5% Discount else  
            if purchase amount  $\geq 10,000$   
                then  
                    if the customer is a regular customer  
                        then Give 5% Discount else  
                            No Discount  
                    end if  
                else No Discount end if  
            end if
```

# Decision Table-Example

- Same structured English procedure given as decision table

<u>CONDITIONS</u>	RULE1	RULE2	RULE3	RULE4
Advance payment made	Y	N	N	N
Purchase amt $\geq 10,000$	-	Y	Y	N
Regular Customer?	-	Y	N	-
<u>ACTIONS</u>				
Give 5% Discount	X	X	-	-
Give No Discount	-	-	X	X

# Decision Table-Explanation

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- Conditions are questions to be asked
- 'Y' is yes, 'N' is no & '-' is irrelevant
- A 'X' against the action says the action must be taken
- A '-' against the action says the action need not be taken
- Rule 2 in decision table DISCOUNT states:
  - if no advance payment and purchase amount  $\geq 10000$  and regular customer then give 5% discount

# Structured English

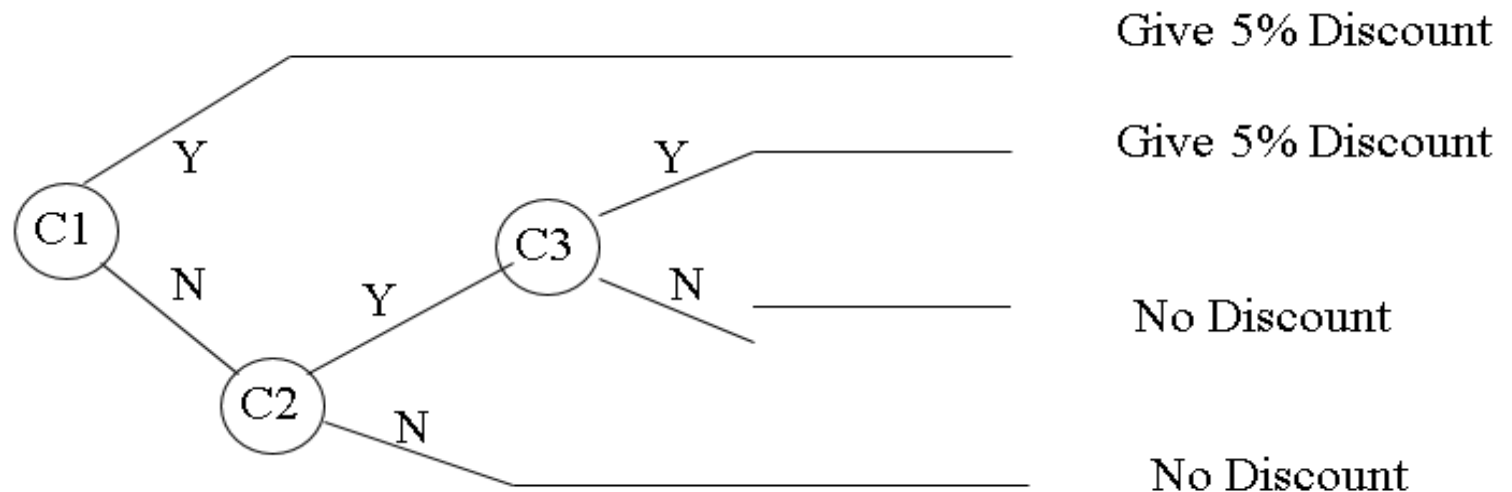
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- **Imperative sentences-** Actions to be performed should be precise and quantified
- **Good Example:** Give discount of 20%
- **Bad Example:** Give substantial discount
- **Operators** -Arithmetic : +, -, /, \*
  - Relational : >, >=, <, <=, =, !=
  - Logical : and, or, not
  - Keywords : if, then, else, repeat, until, while, do, case, until, while, do, case, for, search, retrieve, read, write
- **Delimiters** – {, }, end, end if, end for



# Decision Tree: Example

- The structured English procedure is expressed as a **Decision tree** below:



C1: Advance payment made

C2: Purchase amount  $\geq 10,000$

C3: Regular Customer

Y = Yes

N = No

# Structured English-Decision Structures

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**If condition**  
**then**  
    { Group of statements  
    } **else**  
    { Group of statements  
    } **end if**

**Example: if(balance in account  $\geq$  min.balance)**  
    **then**   honor request  
    **else**   reject request  
    **end if**

# Structured English- Case Statement

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## Case(variable)

Variable = P: { statements for alternative P} Variable =  
Q: { statements for alternative Q} Variable = R: {  
statements for alternative R} None of the above: {  
statements for default case}

## end case

Example : Case(product code)

product code =1 : discount= 5%

product code =2 : discount =7%

None of the above : discount=0 end

case

# Structured English- Repetition Structure

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```
for index = initial to final do
    { statements in loop }
end for
```

Example : Total =0

```
for subject =1 to subject =5 do
    total marks=total marks +marks(subject)
    write roll no,total marks
end for
```

# Structured English-while Loop

```
while condition do  
    { statements in loop  
    } end while
```

Example : while there are student records left to  
do

```
    read student record  
        compute total  
        marks find class  
    write total marks, class, roll  
no end while
```

# Example

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## Update inventory file

```
for each item accepted record do  
    { search inventory file using item code if  
      successful  
        then { update retrieved inventory record;  
              write updated record in inventory file using accepted record}  
        else { create new record in inventory file;  
              enter accepted record in inventory file}  
        end if  
    end for
```

# Decision Table-Motivation

- A procedural language tells how data is processed
- Structured English is procedural
- Most managers and users are not concerned how data is processed- they want to know what rules are used to process data.
- Specification of what a system does is non-procedural.
- Decision Tables are non-procedural specification of rules used in processing data

# Advantages of Decision Table

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- Easy to understand by non-computer literate users and managers
- Good documentation of rules used in data processing.
- Simple representation of complex decision rules .
- Tabular representation allows systematic validation of specification
- detection of redundancy,incompleteness & inconsistency of rules
- Algorithms exist to automatically convert decision tables to equivalent computer programs.
- Allows systematic creation of test data



# Method of obtaining decision table from word statement of rules

## **EXAMPLE**

A bank uses the following rules to classify new accounts. If depositor's age is 21 or above and if the deposit is Rs 100 or more, classify the account type as A If the depositor is under 21 and the deposit is Rs 100 or more, classify it as type B If the depositor is 21 or over and deposit is below Rs 100 classify it as C If the depositor is under 21 and deposit is below Rs 100 do-not open account

Identify Conditions: Age  $\geq 21$  C1  
Deposits  $\geq$  Rs 100: C2

Identify Actions : Classify account as A, B or C  
Do not open account

# Decision table from word statement

## Condition Stub

### CONDITIONS

C1 : Age  $\geq 21$

→

C2: Deposit  $\geq 100$

Rule 1

Y

Y

Rule 2

N

Y

Rule 3

Y

N

Rule 4

N

N

## Action Stub

### ACTIONS

→ A1: Classify as A

A2: Classify as B

A3: Classify as C

A4: Do not open

Account

X

-

-

-

-

X

-

-

-

-

X

-

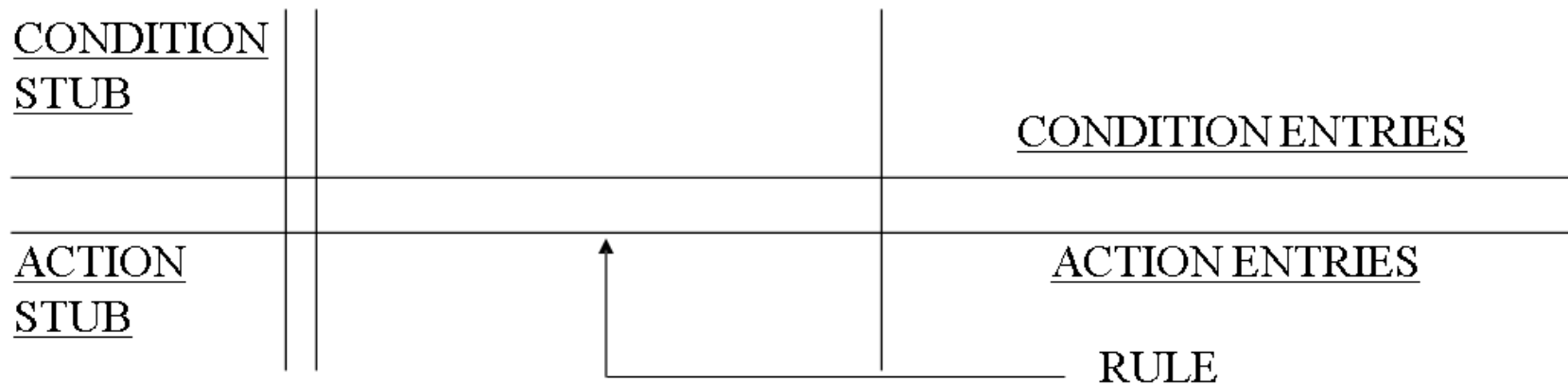
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X

# Decision Table Notation Explained



- 4 Quadrants-demarcated by two double lines
- **CONDITION STUB** LISTS ALL CONDITIONS TO BE CHECKED
- **ACTION STUB** LISTS ALL ACTIONS TO BE CARRIED OUT
- **LIMITED ENTRY DECISION TABLE:**ENTRIES ARE Y or N or -.Y- YES,N- NO,-IRRELEVANT(DON'T CARE)
- X against action states it is to be carried out.
- -against action states it is to be ignored.
- Entries on a vertical column specifies a rule

## **Decision Table Notation (Contd...)**

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- Order of listing conditions irrelevant
  - i.e. Conditions may be checked in any order
- Order of listing actions important
- Actions listed first carried out first

### **Sequential execution of actions**

- Rules may be listed in any order

# Interpreting Decision Table-Else Rule

	R1	R2	
<b>C1: Is applicant sponsored</b>	Y	Y	<b>ELSE</b>
<b>C2: Does he have min qualification</b>	Y	Y	
<b>C3: Is fee paid?</b>	Y	N	
<b>A1: Admit letter</b>	X	-	-
<b>A2: Provisional Admit letter</b>	-	X	-
<b>A3: Regret letter</b>	-	-	X

## Interpretation

- ☐ **R1: If applicant sponsored and he has minimum qualifications and his fee is paid –Send Admit letter**
- ☐ **R2: If applicant sponsored and has minimum qualifications and his fee not paid send provisional admit letter**
- ☐ **ELSE: In all cases send regret letter. The else rule makes a decision table complete**

# Decision Table For Shipping Rules

	R1	R2	R3	R4
<b>C1: Qty ordered &lt;= Quantity in stock?</b>	<b>Y</b>	<b>Y</b>	<b>N</b>	<b>N</b>
<b>C2: (Qty in stock-Qty ordered)&lt;=reorder level</b>	<b>N</b>	<b>Y</b>	<b>-</b>	<b>-</b>
<b>C3: Is the partial shipment ok?</b>	<b>-</b>	<b>-</b>	<b>Y</b>	<b>N</b>
<b>A1:Qty shipped=Qty ordered</b>	<b>X</b>	<b>X</b>	<b>-</b>	<b>-</b>
<b>A2:Qty shipped=Qty in stock</b>	<b>-</b>	<b>-</b>	<b>X</b>	<b>-</b>
<b>A3:Qty shipped=0</b>	<b>-</b>	<b>-</b>	<b>-</b>	<b>X</b>
<b>A4:Qty in stock=0</b>	<b>-</b>	<b>-</b>	<b>X</b>	<b>-</b>
<b>A5:Back order=qty ordered-qty shipped</b>	<b>-</b>	<b>-</b>	<b>X</b>	<b>X</b>
<b>A6:Initiative reorder procedure</b>	<b>-</b>	<b>X</b>	<b>X</b>	<b>X</b>
<b>A7: Qty in stock&lt;Qty in stock-Qty shipped</b>	<b>X</b>	<b>X</b>	<b>-</b>	<b>-</b>

# Extended Entry Decision Table

- Condition Entries not necessarily Y or N
- Action entries not necessarily X or –
- Extended Entry Decision Tables(EEDT) more concise
- EEDT can always be expanded to LEDT

Example	R1	R2	R3	R4	R5	R6
<b>C1 : Product code</b>	1	1	1	1	1	2
<b>C2 : Customer code</b>	A	B	A	B	C	-
<b>C3 : Order amount</b>	<=500	<=500	>500	>500	-	-
<b>Discount =</b>	5%	7.5%	7.5	% 10%	6%	5%

# Mixed Entry Decision Table

Can mix up Yes, No answers with codes

	<b>R1</b>	<b>R2</b>	<b>R3</b>	<b>R4</b>	<b>R5</b>	<b>R6</b>
<b>C1: Product code = 1?</b>		<b>Y</b>	<b>Y</b>	<b>Y</b>	<b>Y</b>	<b>N</b>
<b>C2: Customer code =</b>	<b>A</b>	<b>B</b>	<b>A</b>	<b>B</b>	<b>C</b>	<b>-</b>
<b>C3: Order amount &lt; 500?</b>		<b>Y</b>	<b>N</b>	<b>N</b>	<b>-</b>	<b>-</b>
<b>Discount =</b>	<b>5%</b>	<b>7 5%</b>	<b>7 5%</b>	<b>10%</b>	<b>6%</b>	<b>5%</b>

Choice of LEDT, EEDT, MEDT depends on ease of communication with user, software available to translate DTs to programs, ease of checking etc.



# Linked Decision Table

Decision table 1

Salary point=6	N	e
Conduct OK?	Y	l
Diligence OK?	Y	s
Efficiency OK?	Y	e
Go to table 2	X	-
No promotion	-	X

Decision table3

Complete departmental Course	Y	else
1 yr since last increment	Y	
Advance to next salary point	X	-
No promotion	-	X

Decision table 2

Salary point>2	N	N	N	Y
1 yr as class 1 officer	Y	N	-	-
Departmental test Passed?	Y	-	N	-
Advance to next salary point	X	X	-	-
No promotion	-	-	X	-
Go to Table3	-	-	-	X

1. Observe that one can branch between tables

2. Whenever complex rules are given it is a good idea to break them up into manageable parts

# Logical Correctness of Decision Table

Consider decision table **DT-1**:

	R1	R2
C1: $x > 60$	Y	-
C2: $x < 40$	-	Y

A1	X	-
A2 :	-	X

DT2:

	R11	R12	R21	R22
--	-----	-----	-----	-----

C1: $x > 60$	Y	Y	N	Y
C2: $x < 40$	Y	N	Y	Y

A1	X	X	-	-
A2 :	-	-	X	X

We can expand decision table by replacing each –by Y & N

A rule which has no – is an Elementary rule

DT2 is an Elementary Rule Decision Table (ERDT)

## Logical Correctness of Decision Table (Cont....)

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- A decision table with 1 condition should have 2 elementary rules
- Each elementary rule must be distinct
- Each elementary rule must have distinct action
- If a decision table with k conditions does not have  $2^k$  rules specified it is said to be incomplete
  - For example : DT2 does not have the elementary rule C1:N, C2:N.
- It is thus incomplete.
- If the decision table has the same elementary rule occurring more than once it is said to have multiplicity of specifications
  - For Example: In DT2 The rule C1:Y, C2:Y occurs twice. Thus it has multiplicity of specification

## Logical correctness of decision table (cont..)

- If action specified for multiple identical rules are different then it is called ambiguous specifications  
DT2 has an ambiguity. Rules  $R_{11}$  and  $R_{21}$  are identical but have different actions
- Ambiguity may be apparent or real
- It is said to be apparent if the rule leading to the ambiguity is logically impossible
- For example,  $(x > 60) = Y$  and  $(x < 40) = Y$  cannot occur simultaneously.  
Thus in DT2 rules  $R_{11}$  and  $R_{22}$  are apparently ambiguous rules
- Apparently ambiguous rules is not an error

## Logical correctness of decision table (cont..)

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- ❑ If an apparently ambiguous specification is real then it is a contradiction
- ❑ For example : If  $C1:(X > 60) = Y$  and  $C2:(X > 40) = Y$  then  $X = 70$  will satisfy both inequalities.
- ❑ As two actions are specified for  $(C1 = Y, C2 = Y)$  and they are different the rule is really ambiguous and is called Contradictory Specification.

## Logical Correctness Of Decision Table (Cont..)

- If all  $2^k$  elementary rules are not present in a k condition decision table is said to be incomplete.
- DT2 (PPT 6.3.1) is incomplete as rule C1:N, C2:N is missing
- Rule C1=N, C2:=N is logically possible as C1=N is  $X \leq 60$
- and C2=N is  $X \geq 40$ . A value of  $X = 50$  will make C1=N, C2=N  
Thus DT2 has a real incomplete specification
- A decision table which has no real ambiguities or real incompleteness is said to be logically correct
- A decision table with logical errors should be corrected

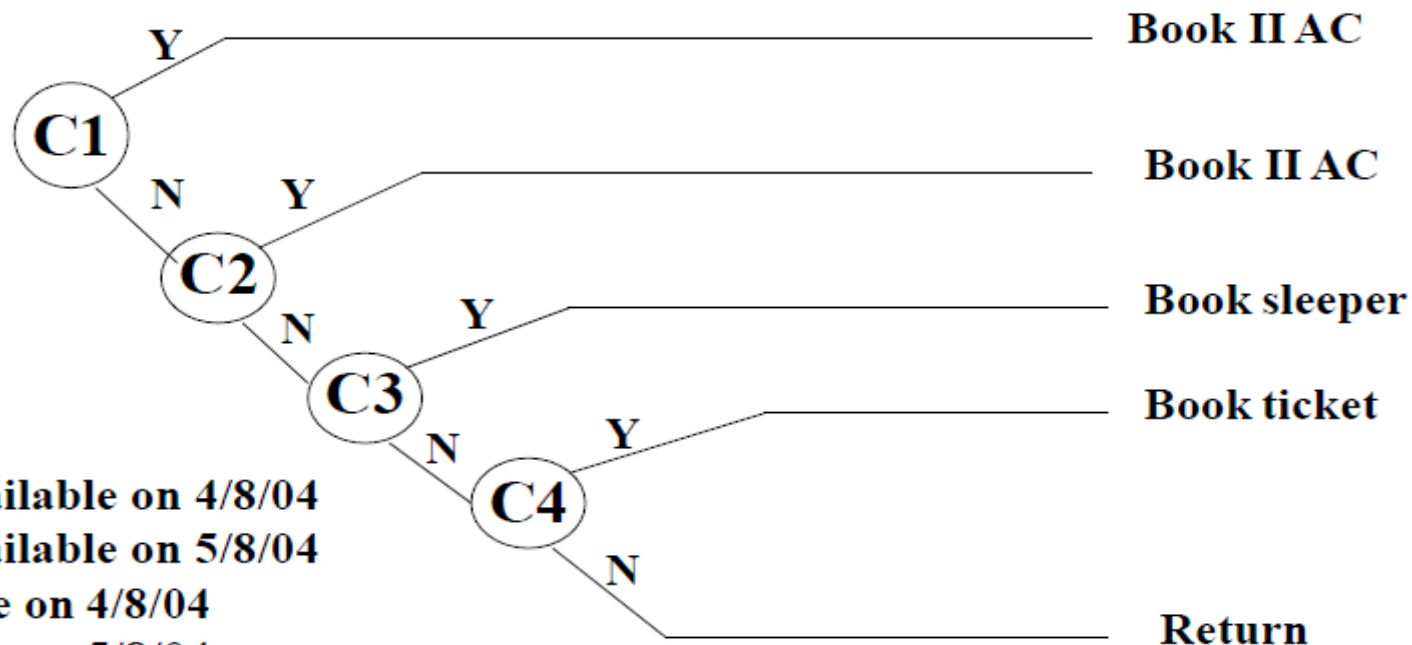
# Decision Trees

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- ☐ **Used when sequence of testing condition is important**
- ☐ **It is more procedural compared to Decision tables**

# Example – Decision Tree to Book Train Ticket

**Book by II AC on 4/8/04 if available else book by II AC on 5/8/04. If both not available book by sleeper on 4/8/04 if available else book on 5/8/04 by sleeper. If none available return.**



**C1: Is II AC ticket available on 4/8/04**

**C2: Is II AC ticket available on 5/8/04**

**C3: Is sleeper available on 4/8/04**

**C4: Is sleeper available on 5/8/04**

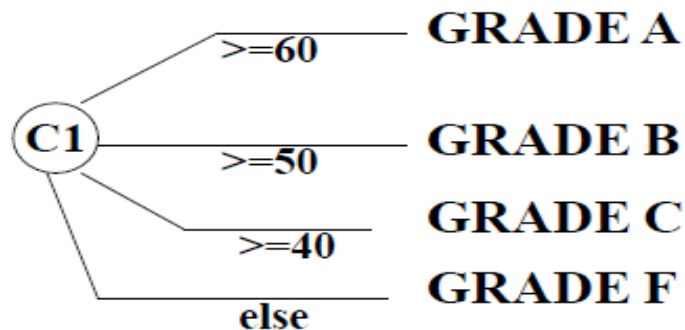
**Observe in the tree sequencing of conditions which is important in this example**



# Decision Trees

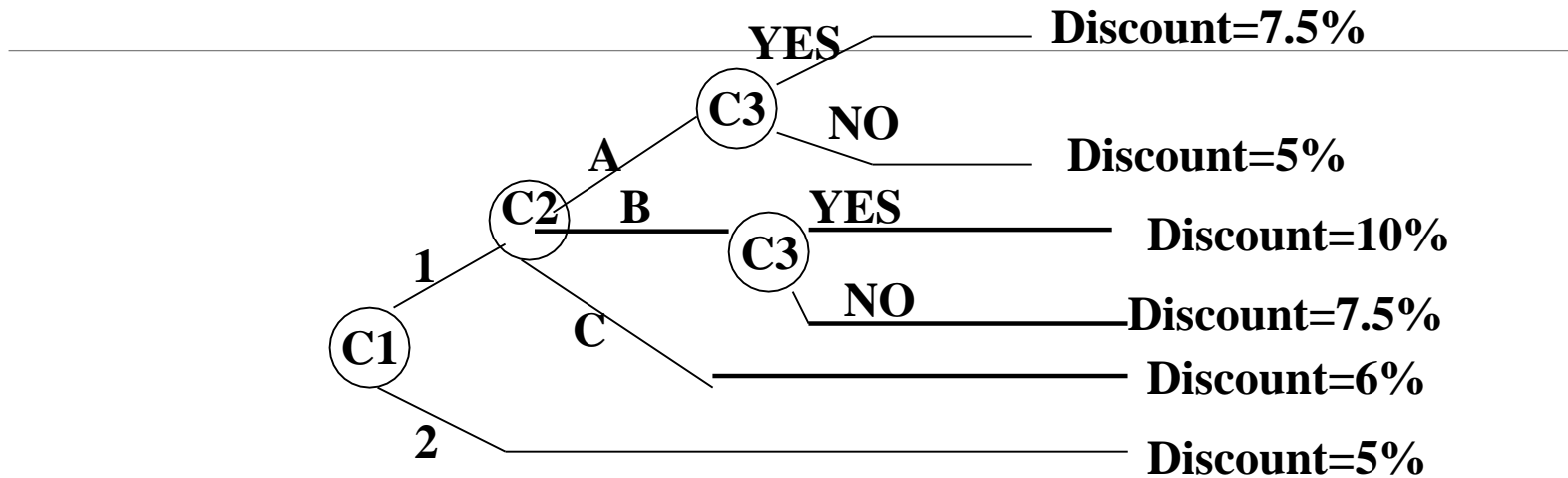
- **Decision trees are drawn left to right**
- **Circles used for conditions**
- **Conditions labelled and annotation below tree**
- **Conditions need not be binary**

**For example:**



- **Sometimes Decision trees are more appropriate to explain to a user how decisions are taken**

# Decision Trees



**C1: PRODUCT CODE**

**C2 : CUSTOMER CODE**

**C3: ORDER AMOUNT >500?**

•Observe that the 3 alternatives for connection C2 shown as three branching lines

**SOME PEOPLE FIND DECISION TREE EASIER TO UNDERSTAND**

# Comparison of Structured English, Decision Tables and Decision Trees

<b>CRITERION FOR COMPARISON</b>	<b>STRUCTURED ENGLISH</b>	<b>DECISION TABLES</b>	<b>DECISION TREES</b>
<b>ISOLATING CONDITIONS &amp; ACTIONS</b>	<b>NOT GOOD</b>	<b>BEST</b>	<b>GOOD</b>
<b>SEQUENCING CONDITIONS BY PRIORITY</b>	<b>GOOD</b>	<b>NOT GOOD</b>	<b>BEST</b>
<b>CHECKING FOR COMPLETENESS , CONTRADICTION &amp; AMBIGUITIES</b>	<b>NOT GOOD</b>	<b>BEST</b>	<b>GOOD</b>

# **When To Use Structured English, Decision Tables and Decision Trees**

- ☐ **Use Structured English if there are many loops and actions are complex**
- ☐ **Use Decision tables when there are a large number of conditions to check and logic is complex**
- ☐ **Use Decision trees when sequencing of conditions is important and if there are not many conditions to be tested**